# 202418 \& over ADULT Spring/Summer (S/S) League M. Post Season Advancement 

M. Qualifying Tournament (QT): 7/12-14, 2024<br>CITY CHAMPIONSHIP: 7/19-23, 2024

SECTIONALS: 8/2-4, 2024 NTRP W2.5, 3.5 and 4.5 in Dallas, TX; 8/9-11, 2024 NTRP 3.0, 4.0 and 5.0 in Richardson, TX Nationals: 10/18-20, 2024 NTRP W2.5 and 5.0 in Scottsdale, AZ; NTRP 4.0 in Surprise, AZ: NTRP 3.0 in San Diego, CA Nationals: 10/25-27, 2024 NTRP 3.5 in San Diego, CA Nationals: 11/8-10, 2024, NTRP 4.5 in Surprise, AZ

202418 \& over ADULT Post Season format will be 2-Singles and 3-Doubles. Exception: 202418 \& over ADULT NTRP 5.0, 1-Singles and 2-Doubles

## NOTES:

Captains are responsible for communicating Championship Event expectations to players.

1. Teams advancing to 2024 DALLAS TENNIS USTA 18 \& over ADULT S/S League Post Season Play will be notified once their NTRP Level and Flight finishes regular league season play. (Dates will vary by League, NTRP Levels and Flights.) Captains will be asked to confirm their acceptance of the Post Season Play Off spot within $\mathbf{2 4}$ hours. Please note this is in place to give the "Next Team Up" the opportunity to field a Post Season roster.
2. 2024 DALLAS TENNIS USTA Post Season Advancement (W. ONLY):

It is the captain's responsibility to manage their players who might be advancing on multiple teams at the same NTRP Level. A player may ONLY play on one (1) advancing team at the same NTRP Level during League Play Offs regardless of day. If the player's League Play Off team advances to Cities, they are committed to that team as long as that team continues in the running for a National Championship. If their League Play Off team is eliminated but their secondary team is advancing, they may join that team at the next CHAMPIONHIP LEVEL which would be SECTIONALS. The same principle applies if player is on two (2) teams at the same NTRP Level at Cities they may join the other team at Sectionals. Exception, when a player's team has been eliminated at Cities and the Section extends a Wild Card that player is allowed to choose which team they will advance with.
3. DALLAS TENNIS and your fellow captains are expecting to play all 5 lines ( 3 lines for NTRP W2.5 and 5.0) throughout Post Season Play (including W. League Playoffs, M. Qualifying Tournament and CITY CHAMPIONSHIP). Should your team accept their playoff spot and then default on 2 or more lines over an individual Post Season Event, your team will be subject to disciplinary action. See \#2 for penalty.
4. Team Penalty for Pulling Out of the Sectional Championships. Modified 1/23/2023 to include DALLAS TENNIS USTA ADULT Leagues. When a team, which is scheduled to play in a Sectional Championship and Dallas' ADULT League Post Season Play (including local league play off, qualifying tournament, city championship and weekend events), pulls out within 14 days of the Championship or leaves a Sectional Championship/Dallas ADULT League Post Season Play, causing a full team to forfeit before completing all scheduled matches the following penalty will apply:

All players on the forfeiting team can play in their local league the following year but cannot advance to any Texas Sectional Championships or Dallas ADULT League Post Season Play for a period of 12 months, including the Sectional

Championship/Dallas ADULT League Post Season Play they dropped out of for the following year. The Section league coordinator and local league coordinator for the city or area in whose league the team played will be notified of the year suspension for all players on the team. The team through their local league coordinator may appeal their suspension within 14 days of notification to the Section Appeals Committee who may grant relief under extenuating circumstances.
5. DALLAS TENNIS' goal is to host Post Season Play. However, if faced with inclement weather, as the event organizer DALLAS TENNIS maintains the right to alter post season play (i.e. number of advancing teams, format, etc...) or possibly even cancellation.

## 2024 DALLAS TENNIS USTA Rules and Regulations:

2C(1). All players with a valid computer rating must play two (2) matches during the local league season (one (1) of which may be a default) in all leagues other than 55 \& Over MIXED, Combo Doubles and Tri Level which require only one (1) match (zero defaults) to be eligible to participate in championship competition (Local League Championship, Sectionals, etc...).

2C(2). All Self-Rated and Valid Computer Rated Appealed players must play three (3) matches during the local league season (zero defaults) in all leagues other than 55 \& Over MIXED, Combo Doubles and Tri Level which require only one (1) match (zero defaults) to be eligible to participate in championship competition (Local League Championship, Sectionals, etc...).

## M3.0: 12 TTL Teams

2 flights of 6 teams, Double Round Robin (DRR) - 10 matches

QT:
Advancement: $2-2^{\text {nd }}$ Place
FORMAT: Single Elimination. QT Winner advances to CITY CHAMPIONSHIP.

CITY CHAMPIONSHIP:
Advancement: $2-1^{\text {st }}$ Place teams and QT Winner
FORMAT: 3 team Round Robin (RR); Winner advances to Sectionals.

## M3.5: 28 TTL Teams

1 flight of 10 teams, RR - 9 matches; 2 flights of 9 teams, RR - 8 matches

QT:
Advancement: $3-2^{\text {nd }}$ Place, $1-3^{\text {rd }}$ Place Team with Best Overall Record FORMAT: 4 team RR. QT Winner advances to CITY CHAMPIONSHIP.

CITY CHAMPIONSHIP:
Advancement: 3-1 ${ }^{\text {st }}$ Place Teams and QT Winner
FORMAT: 4 team Round Robin (RR); Winner advances to Sectionals.

## M4.0: 31 TTL Teams

1 flight of 11 teams, RR - 10 matches; 2 flights of 10 teams, RR - 9 matches

QT:
Advancement: $3-2^{\text {nd }}$ Place, $1-3^{\text {rd }}$ Place Team with Best Overall Record FORMAT: 4 team RR. QT Winner advances to CITY CHAMPIONSHIP.

## CITY CHAMPIONSHIP:

Advancement: 3-1 $1^{\text {st }}$ Place Teams and QT Winner
FORMAT: 4 team Round Robin (RR); Winner advances to Sectionals.

## M4.5: 12 TTL Teams

Single Flight, RR - 11 matches

CITY CHAMPIONSHIP:
Advancement: $1^{\text {st }}-3^{\text {rd }}$ Place Teams
FORMAT: $2^{\text {nd }}$ Place Team vs $3^{\text {rd }}$ Place Team; Winner Rd. 1 vs $1^{\text {st }}$ Place Team; Winner advances to Sectionals.

## M5.0: 10 TTL Teams

Single Flight, RR - 9 matches

## CITY CHAMPIONSHIP:

Advancement: $1^{\text {st }}-3^{\text {rd }}$ Place Teams
FORMAT: $2^{\text {nd }}$ Place Team vs. $3^{\text {rd }}$ Place Team; Winner Rd. 1 vs. $1^{\text {st }}$ Place Team; Winner advances to Sectionals.

